



- 🕺 26 ani
- 🕈 Masculin
- O Chişinău

Preferințe

• Full-time

Limbi

- Română · Mediu
- Rusă · Fluent
- Ucraineană · Comunicare
- Engleză · Mediu

Datele de contact sunt contra cost. Detalii aici: https://www.rabota.md/ro/prices/cv

Unity Developer

Despre mine

 ${\sf I}$ am calm, hardworking, responsible and studying well and love to do it.

- C#
- Unity Engine
- Jobs System, Burst Compile
- Figma
- Git
- TortoiseSVN
- C/C++
- Assembler language
- STM & TI microcontrollers
- SQL
- Oracle APEX
- OS Linux
- _____

- I am developing an application for a thesis that is dedicated to genetic algorithms, based on C++.

- I have experience in embedded development for STM32F103C8 and TI solutions.

- Networks. Courses of MikroTIK:

-- MTCNA (03/2019 – Present), Number: 1903NA7588, registered with "Павленко Игорь"

-- MTCRE (04/2019 - Present), Number: 1904RE0582

Experiența profesională

Unity Developer · Midnight Works SRL · Chișinău *Martie 2023 - Prezent · 2 ani 4 Iuni*

Developed two game projects for PC and PS platforms, have experience in creating game prototypes and photo footage.

Engineer Programmer · ADD Technology · Chișinău *Iulie 2021 - Aprilie 2022 · 10 Iuni*

My responsibilities were to develop firmware for a microcontrollers used as electricity and water meters. I had a lot of work with BLE-protocole and TI based controllers. **Engineer Programmer** · Universitatea de Stat din Moldova · Chișinău

Septembrie 2018 - Iulie 2020 \cdot 1 an 10 Iuni

My responsibilities were system administration of the computer class.

Studii: Superioare

Universitatea de Stat din Moldova

Absolvit în: 2021 Facultatea: Physics and Engineering Specialitatea: IT

Cursuri, training-uri

MTCNA *Absolvit în 2019* Organizator: it-lab

MTCRE

Absolvit în 2019 Organizator: it-lab