



👤 23 ani
♂ Masculin
📍 Chișinău

in

TOP Competențe

- **Unity** · 2 ani
- **Zenject** · 2 ani
- **Network** · 2 ani
- **Multiplayer** · 2 ani
- **OOP** · 2 ani
- **C#** · 2 ani

Preferințe

- Full-time
- În locația angajatorului
- Hibrid (Oficiu/Acasă)
- Remote

Limbi

- **Română** · Elementar
- **Rusă** · Fluent
- **Engleză** · Elementar

Datele de contact sunt contra cost. Detalii aici: <https://www.rabota.md/ro/prices/cv>

C# / Unity Developer

Despre mine

Unity Developer with a strong background 3 years experience in creating and maintaining 2D/3D mobile games. Experienced in developing new gameplay features and improving existing systems. Skilled in managing legacy code, create clean and understanding architecture and integrating third-party tools.

Experiența profesională

Middle Unity Developer · Publex · Jerusalem

Iunie 2024 - Ianuarie 2025 · 8 luni

Key Achievements:

- Animation & Visual Overhaul
- Developed a New Online Game Mode
- Updated the Tutorial System

Competențe: Unity, C#, SOLID, OOP, Network, Multiplayer, Zenject, Continuous Integration (CI/CD pipelines)

Unity Developer · Loregames · Chișinău

Decembrie 2022 - Iunie 2024 · 1 an 7 luni

- Development of game logic and mechanics.
- Development of user interfaces.
- Development of visual effects
- Development and supporting architecture projects.
- Working with the network (HTTP requests).
- Setting up and connecting CI (Continuous Integration).
- Improving project optimization.
- Third-Party SDK Integration.

Competențe: Unity, C#, OOP, Architecture, SOLID, Network, Multiplayer, Continuous Integration, Async Programming, Zenject

Domeniul dorit

- IT, Tech

Studii: Medii de specialitate

**Centrul de Excelență în Informatică și Tehnologii
Informaționale**

Absolvit în: 2022

Specialitatea: Programarea și analiza produselor program