AC

👤 24 ani

♂ Masculin

◎ Chișinău

▭ **8 500 MDL**

Preferințe

- Full-time

Limbi

- **Română** · Mediu
- **Rusă** · Fluent
- **Engleză** · Comunicare

Unity developer

Despre mine

Good day, I am a Unity game developer with over a year experience. As it was indicated in the requirements for the candidate, I have experience in working with 3D development in a unit, knowledge in C # and languages close to it. In addition, there is experience of working in companies, and, as a result, interaction with other developers and bosses. In this letter I am also attaching links to projects created in the course of work in companies, developed in Unity.

In addition, I have some experience in unit development, related to the customization of the input systems in Unity, with multiplayer based on Photon PUN, as well as with the development of local RPG fighting games.

Links:

https://play.google.com/store/apps/details?id=com.Midnight.BhopXProGo&hl=ru&gl=US

https://play.google.com/store/apps/details?id=com.AlongGameDev.EmojiConveyor

https://play.google.com/store/apps/details?id=com.drivingcarzonegermany

I also have some experience in developing games in C ++ using the SFML graphics library, which contributed to the development of development skills for games on the Unity engine.

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На данный момент обладаю следующими навыками:

IT skills:

-Умение работы с Unity3D

-Знание алгоритмов, объектно-ориентированного программирования и создания игр C++ SFML, Unity.

-Знание JavaScript.

-Базовые навыки HTML, CSS, PHP.

Experiența profesională

Unity Developer · MidnightWorks · Chișinău
Ianuarie 2021 - Prezent · 5 ani 1 lună

Creating and developing games on Unity.

Studii: Superioare incomplete

UTM
Studiez la moment
Facultatea: Calculatoare, Informatică și Microelectronică
Specialitatea: Ingenerie Biomedicală

Cursuri, training-uri

C++
Absolvit în 2019
Organizator: Ravesli

C++ SFML game developing
Organizator: Ravesli

Javascript
Organizator: LearnJavascript.ru